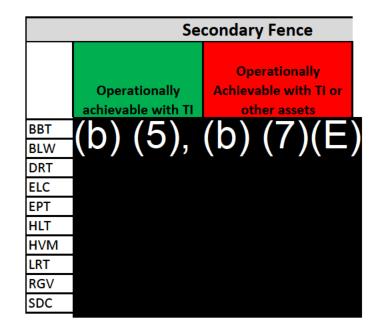


Row Labels	PF Primary
Big Bend	(b) (5), (b) (7)(E)
Blaine	
Del Rio	
El Centro	
El Paso	
Havre	
Houlton	
Laredo	
Rio Grande Valley	
San Diego	
Spokane	
Swanton	
Tucson	
Yuma	
Grand Total	

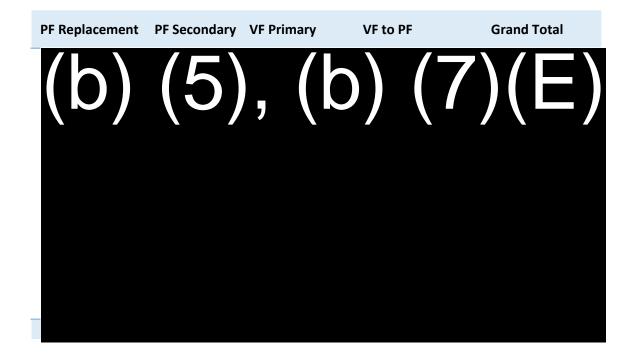
Primary Fence				
	Operationally achievable with TI	Operationally Achievable with TI or other assets	Combined	
BBT	(h) (5)	(h) /	フハ(に)	
BLW	(D)(D)	), (b) (	( / )( 匚 )	
DRT				
ELC				
EPT				
HLT				
HVM				
LRT				
RGV				
SDC				

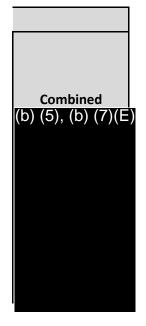


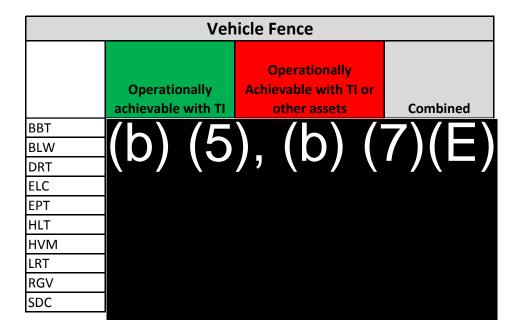
SPW	(h)	<b>/</b> 5\	<b>/</b> h\	<b>/7\/</b> □\
SWB	$\Box(D)$	(O)	(D)	( / / ( L )
TCA				
YUM				
TOTAL				

Fence (ALL) PF V/E  (b) (5), (b) (7)(E)
$\frac{\text{Fence (ALL)}}{\text{PF}}$ (b) (5), (b) (7)(E)
VF / / / / / / /
Sec. Fence

SPW	<b>(h)</b>	(5)	(h)	(7\(F\
SWB		(5),	(D)	(')(느)
TCA				
YUM				
TOTAL				





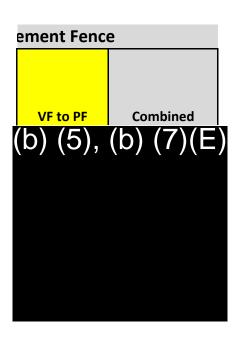


	Replace
	Primary Fence
BBT	(b) (5), (b) (7)(E)
BLW	
DRT	
ELC	
EPT	
HLT	
HVM	
LRT	
RGV	
SDC	

(b) (5), (b) (7)(E)

SPW	/L\		/L\	/ <b>7</b> \/ <b>C</b> \
SWB				
TCA		( ),		(')(-)
YUM				
TOTAL				

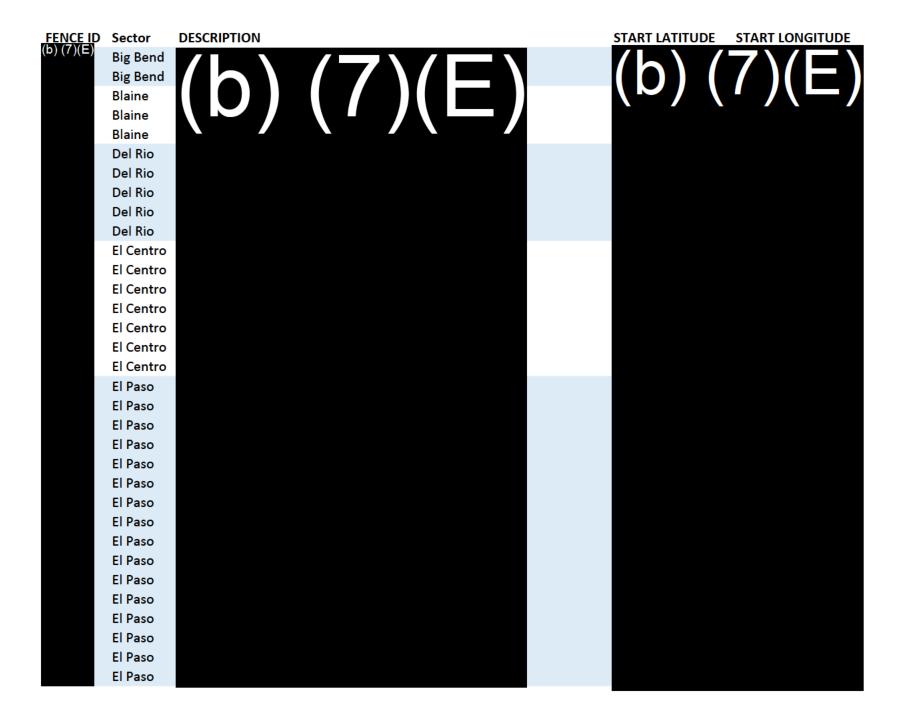
SPW	(b)	(5),	(b)	(7)(E
SWB				
TCA				
YUM				
TOTAL				



(b) (5), (b) (7)(E)

Row Labels	Sum of LENGTH (MI)
Operationally Achievable with TI	Sum of LENGTH (MI) (b) (5), (b) (7)(E)
PF Primary	
Big Bend	
Blaine	
Del Rio	
El Centro	
El Paso	
Havre	
Laredo	
Rio Grande Valley	
San Diego	
Spokane	
Swanton	
Tucson	
PF Replacement	
Yuma	
PF Secondary	
El Centro	
San Diego	
Tucson	
Yuma	
VF Primary	
Big Bend	
Havre	
Houlton	
Spokane	
Swanton	
Operationally Achievable with TI or other assets	
PF Primary	
Spokane	
Swanton	
PF Secondary	

	(b) (5), (b) (7)(E)
El Paso	(z) $(z)$ , $(z)$ $(z)$
Laredo	
Spokane	
VF Primary	
Swanton	
Replacement Fence	
PF Replacement	
El Centro	
El Paso	
San Diego	
Tucson	
Yuma	
VF to PF	
VF to PF	
El Centro	
El Paso	
Tucson	
Grand Total	



(b) (7)(E)El Paso (b) (7)(E)El Paso El Paso El Paso El Paso El Paso El Paso El Paso Houlton Houlton

(b) (7)(E)Houlton (b) (7)(E)(b) (7)(E)Houlton Houlton Houlton Houlton Houlton Houlton Houlton Houlton Houlton Havre Havre

(b) (7)(E)(b) (7)(E)Havre (b)(7)(E)Havre Havre Laredo Laredo

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Rio Grande (b) (7)(E)(b) (7)(E)Rio Grande San Diego San Diego

(b) (7)(E)San Diego San Diego San Diego Spokane (b) (7) (E)Spokane Spokane Spokane

(b) (7)(E)(b)(7)(E)(b) (7)(E)Spokane Spokane Spokane Spokane Spokane Spokane Spokane Spokane Swanton Swanton

(b) (7)(E)(b) (7)(E)**Swanton** Swanton Tucson Tucson



END LATITUDE END LONGITUDE	FENCE PROGRAM	OPERATIONAL CATEGORY	MI)
(b) (7) (E)	VF Primary	Operationally Achievable with TI	(b) ((b) = b)
(b) $(7)(E)$	PF Primary	Operationally Achievable with TI	(b) $(7)(E)$
(	PF Primary	Operationally Achievable with TI	
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	PF Primary	Operationally Achievable with TI	
	PF Primary	Operationally Achievable with TI	
	PF Primary	Operationally Achievable with TI	
	VF to PF	VF to PF	
	PF Replacement	Replacement Fence	
	PF Secondary	Operationally Achievable with TI	
	PF Secondary	Operationally Achievable with TI	
	PF Secondary	Operationally Achievable with TI	
	PF Replacement	Replacement Fence	
	PF Primary	Operationally Achievable with TI	
	VF to PF	VF to PF	
	PF Primary	Operationally Achievable with TI	
	VF to PF	VF to PF	
	PF Primary	Operationally Achievable with TI	
	VF to PF	VF to PF	
	PF Primary	Operationally Achievable with TI	
	PF Primary	Operationally Achievable with TI	
	PF Primary	Operationally Achievable with TI	
	VF to PF	VF to PF	
	PF Primary	Operationally Achievable with TI	
	VF to PF	VF to PF	
	PF Primary	Operationally Achievable with TI	
	VF to PF	VF to PF	
	PF Replacement	Replacement Fence	
	VF to PF	VF to PF	

VF to PF VF to PF Operationally Achievable with TI **PF Primary** Operationally Achievable with TI or other assets PF Secondary PF Replacement Replacement Fence Operationally Achievable with TI or other assets PF Secondary PF Secondary Operationally Achievable with TI or other assets PF Primary Operationally Achievable with TI Operationally Achievable with TI PF Primary Operationally Achievable with TI VF Primary Operationally Achievable with TI **VF Primary VF Primary** Operationally Achievable with TI Operationally Achievable with TI VF Primary **VF Primary** Operationally Achievable with TI **VF Primary** Operationally Achievable with TI **VF Primary** Operationally Achievable with TI VF Primary Operationally Achievable with TI **VF Primary** Operationally Achievable with TI Operationally Achievable with TI VF Primary **VF Primary** Operationally Achievable with TI **VF Primary** Operationally Achievable with TI Operationally Achievable with TI VF Primary VF Primary Operationally Achievable with TI **VF Primary** Operationally Achievable with TI **VF Primary** Operationally Achievable with TI Operationally Achievable with TI VF Primary VF Primary Operationally Achievable with TI **VF Primary** Operationally Achievable with TI Operationally Achievable with TI **VF Primary VF Primary** Operationally Achievable with TI VF Primary Operationally Achievable with TI Operationally Achievable with TI VF Primary VF Primary Operationally Achievable with TI Operationally Achievable with TI VF Primary VF Primary Operationally Achievable with TI

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PF Primary	Operationally Achievable with TI
VF Primary	Operationally Achievable with TI
PF Primary	Operationally Achievable with TI
VF Primary	Operationally Achievable with TI
PF Primary	Operationally Achievable with TI
PF Secondary	Operationally Achievable with TI or other assets
PF Primary	Operationally Achievable with TI
PF Secondary	Operationally Achievable with TI or other assets
PF Primary	Operationally Achievable with TI
PF Secondary	Operationally Achievable with TI or other assets
PF Primary	Operationally Achievable with TI
PF Secondary	Operationally Achievable with TI or other assets
PF Primary	Operationally Achievable with TI
PF Secondary	Operationally Achievable with TI or other assets
PF Primary	Operationally Achievable with TI
PF Secondary	Operationally Achievable with TI or other assets
PF Primary	Operationally Achievable with TI
PF Secondary	Operationally Achievable with TI or other assets

PF Primary Operationally Achievable with TI PF Secondary Operationally Achievable with TI or other assets **PF Primary** Operationally Achievable with TI PF Secondary Operationally Achievable with TI or other assets Operationally Achievable with TI PF Primary PF Secondary Operationally Achievable with TI or other assets PF Primary Operationally Achievable with TI Operationally Achievable with TI PF Primary Operationally Achievable with TI **PF Primary** Operationally Achievable with TI PF Primary Operationally Achievable with TI PF Primary Operationally Achievable with TI **PF Primary** Operationally Achievable with TI PF Primary PF Primary Operationally Achievable with TI PF Primary Operationally Achievable with TI PF Primary Operationally Achievable with TI Operationally Achievable with TI PF Primary Operationally Achievable with TI **PF Primary** Operationally Achievable with TI **PF Primary** Operationally Achievable with TI PF Primary Operationally Achievable with TI PF Primary PF Primary Operationally Achievable with TI PF Primary Operationally Achievable with TI PF Primary Operationally Achievable with TI Operationally Achievable with TI **PF Primary** PF Primary Operationally Achievable with TI Operationally Achievable with TI PF Primary Operationally Achievable with TI **PF Primary** PF Primary Operationally Achievable with TI Operationally Achievable with TI PF Primary **PF Primary** Operationally Achievable with TI

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PF Replacement Replacement Fence
PF Replacement Replacement Fence
PF Replacement Replacement Fence

PF Primary Operationally Achievable with TI
PF Primary Operationally Achievable with TI

PF Replacement Replacement Fence
PF Replacement Replacement Fence
PF Replacement Replacement Fence

PF Primary Operationally Achievable with TI
PF Secondary Operationally Achievable with TI
PF Secondary Operationally Achievable with TI
PF Primary Operationally Achievable with TI

PF Replacement Replacement Fence

PF Primary Operationally Achievable with TI
PF Secondary Operationally Achievable with TI

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 VF to PF
 VF to PF

 VF to PF
 VF to PF

 VF to PF
 VF to PF

PF Replacement Replacement Fence

PF Secondary Operationally Achievable with TI

VF to PF VF to PF

PF Primary Operationally Achievable with TI

VF to PF VF to PF

PF Primary Operationally Achievable with TI

VF to PF VF to PF

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